

Let's Get Started with Magic: The Gathering: A Comprehensive Guide for Beginners

Magic: The Gathering is a trading card game that has been around for over 25 years. It is one of the most popular card games in the world, with millions of players around the globe. Magic is a complex and rewarding game, but it can also be daunting for beginners. This guide will help you get started with the basics and start playing in no time.

Magic: The Gathering is a collectible card game where players use cards to summon creatures, cast spells, and attack their opponents. The goal of the game is to reduce your opponent's life total to zero.

Magic cards come in a variety of colors, each of which has its own unique abilities. The five colors of Magic are:



Let's Get Started with Magic Cards: How to Do Interesting Tricks with Cards by Stan Tekiela

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- White: White cards are associated with healing, protection, and order.

- Blue: Blue cards are associated with control, knowledge, and deception.
- Black: Black cards are associated with death, destruction, and evil.
- Red: Red cards are associated with aggression, speed, and passion.
- Green: Green cards are associated with nature, growth, and strength.

To play Magic: The Gathering, you will need a deck of at least 60 cards. Each player starts the game with 20 life points. Players take turns playing cards from their hands to summon creatures, cast spells, and attack their opponents.

The basic steps of a turn in Magic are as follows:

1. **Untap:** Untap all of your permanents.
2. **Upkeep:** Pay the upkeep costs for any permanents that have them.
3. **Draw:** Draw a card from your deck.
4. **Main Phase 1:** Play lands, cast spells, and summon creatures.
5. **Combat:** Declare attackers and blockers.
6. **Main Phase 2:** Play lands, cast spells, and summon creatures.
7. **End Step:** Clean up any effects that need to be removed from the game.

The game continues until one player's life total reaches zero.

One of the most important aspects of Magic: The Gathering is building a deck. A good deck will have a mix of creatures, spells, and lands that work

well together.

When building a deck, there are a few things to keep in mind:

- **Mana Curve:** The mana curve of a deck is the distribution of mana costs among the cards in the deck. A good mana curve will have a mix of low-cost and high-cost cards, so that you can play cards early and late in the game.
- **Card Types:** A deck should have a mix of different card types, such as creatures, spells, and lands. The right mix of card types will help you to control the board, cast powerful spells, and win the game.
- **Synergy:** The cards in a deck should work well together. For example, a deck that focuses on creatures with flying will want to have cards that can give those creatures +1/+1.

Once you have built a deck, you're ready to start playing Magic: The Gathering. There are many different ways to play Magic, but the most common way is to play against another player in a one-on-one game.

When playing Magic, there are a few things to keep in mind:

- **Be patient:** Magic is a complex game, and it takes time to learn the rules and strategies. Don't get discouraged if you lose your first few games.
- **Have fun:** Magic is a game, so don't take it too seriously. Have fun playing the game and learning new things.

Magic: The Gathering is a complex and rewarding game that can be enjoyed by people of all ages. This guide has given you a basic overview of the game, but there is much more to learn. The best way to learn is to start playing and experimenting with different cards and strategies.

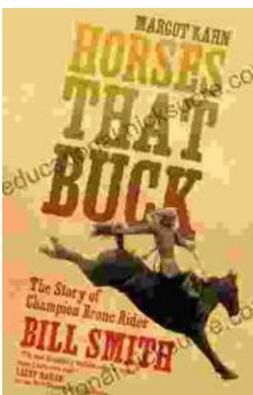
If you're interested in learning more about Magic: The Gathering, there are many resources available online. You can find articles, videos, and forums that can help you to learn the game and improve your skills.



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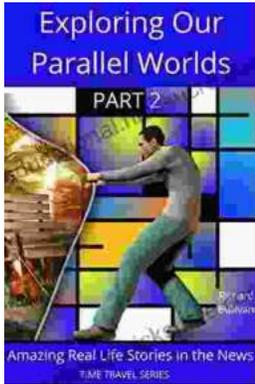
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